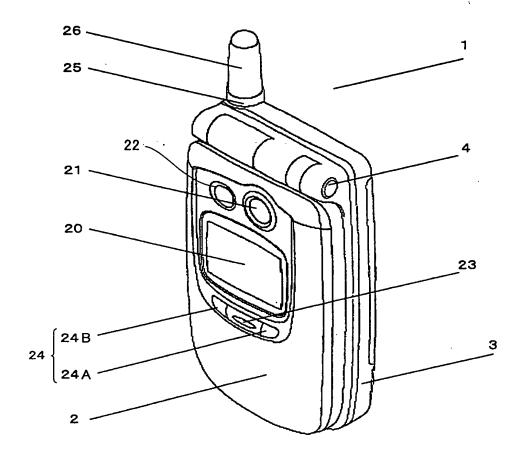
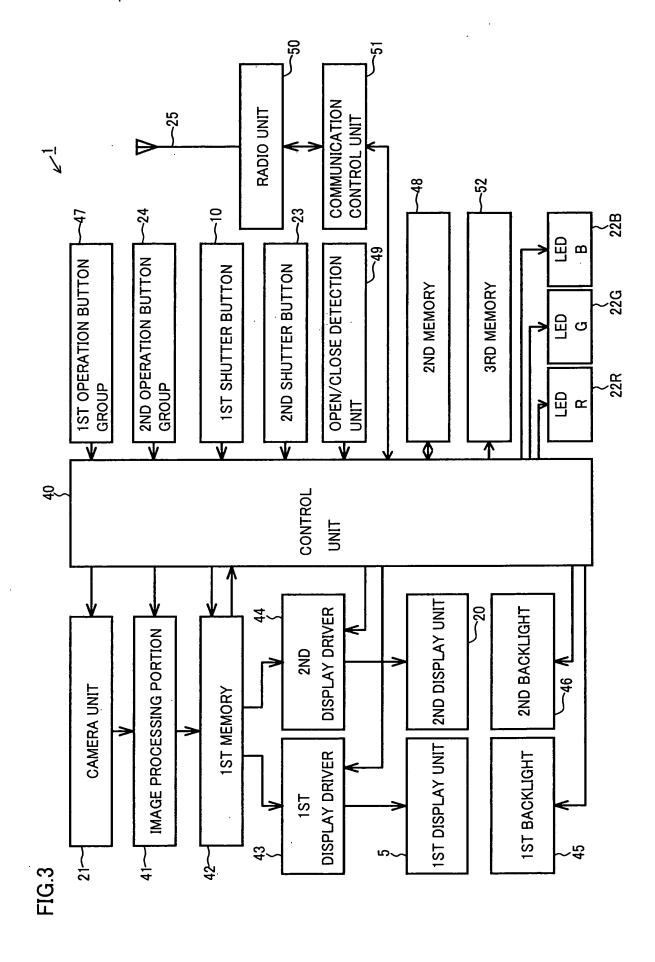
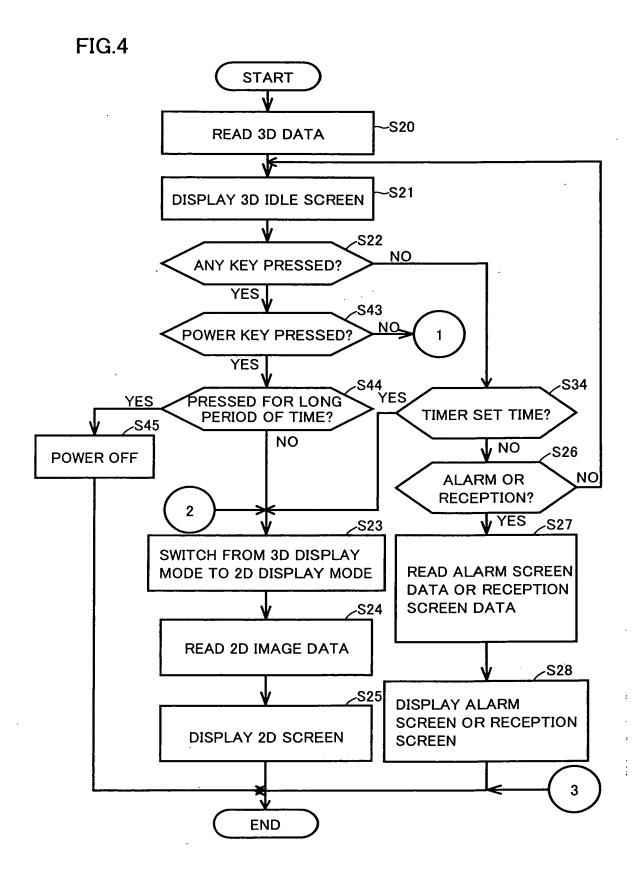


FIG.2







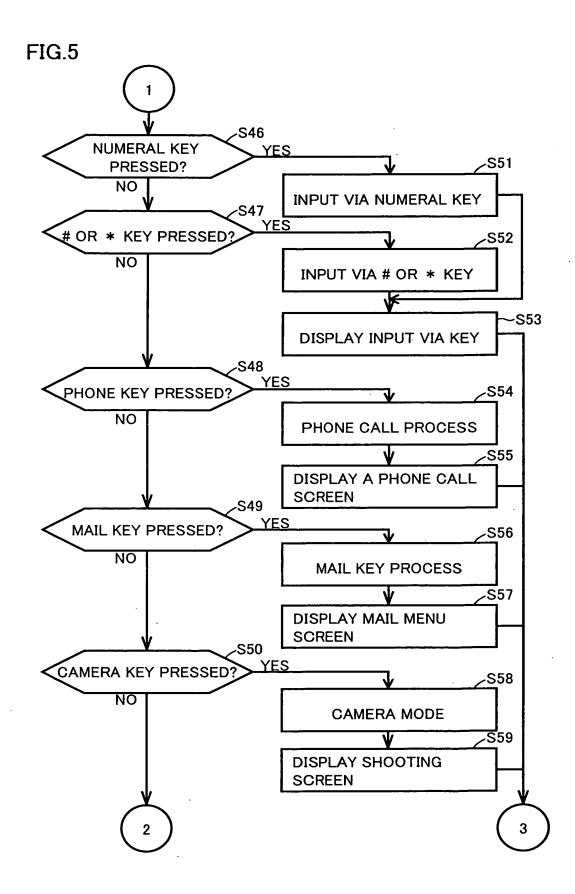
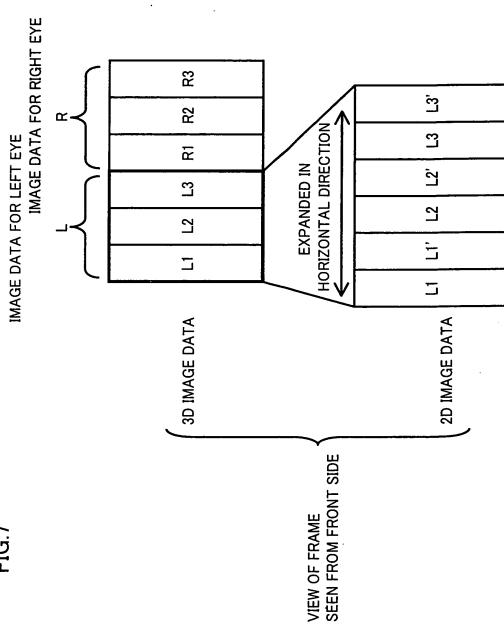


FIG. 6

		SCREEN DISPLAY	OPERATION		
			PRESS FOR LONG		
		PRESS FOR SHORT	PERIOD OF TIME $ ightarrow$		
	POWER KEY	PERIOD OF	POWER OFF		
	POWER RET	TIME \rightarrow DISPLAY 2D	PRESS FOR SHORT		
		SCREEN	PERIOD OF TIME →		
			CLEAR		
	NUMERAL KEY	2D-DISPLAY NUMERAL	INPUT NUMERAL		
1/5)/0	# KEY	2D-DISPLAY #	# KEY OPERATION		
KEYS	* KEY	2D-DISPLAY *	* KEY OPERATION		
	PHONE CALL	DISPLAY PHONE CALL	MAKE PHONE CALL		
	KEY	SCREEN (2D)	WARE PHONE CALL		
	MAIL KEY	DISPLAY MAIL MENU (2D)	MAIL KEY OPERATION		
	CAMEDA KEV	DISPLAY SHOOTING	START SHOOTING		
	CAMERA KEY	SCREEN (2D)	MODE		
	OTHER KEY	DISPLAY 2D SCREEN			
	PHONE CALL	DISPLAY PHONE CALL			
:	RECEPTION	RECEPTION SCREEN (2D)			
INPUTS	MAIL RECEPTION	DISPLAY MAIL			
INPUIS	WAIL RECEPTION	RECEPTION SCREEN (2D)			
	ALARM TURNED	DISPLAY ALARM (2D)			
	ON	DIGFLAT ALARIVI (20)			



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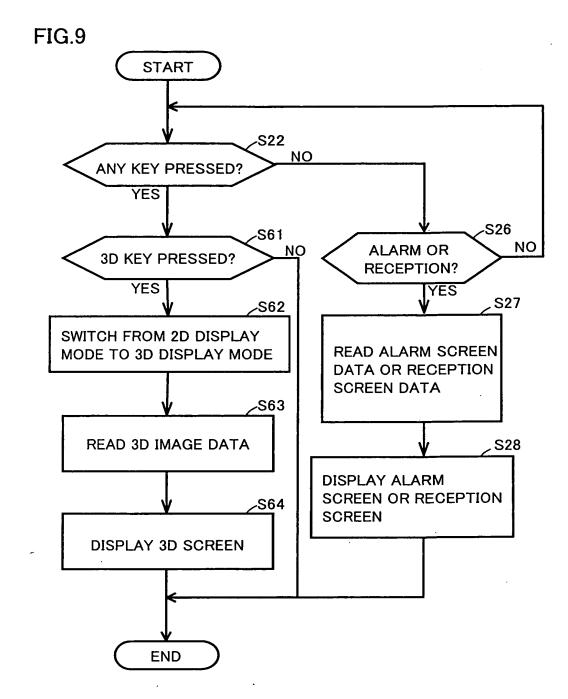
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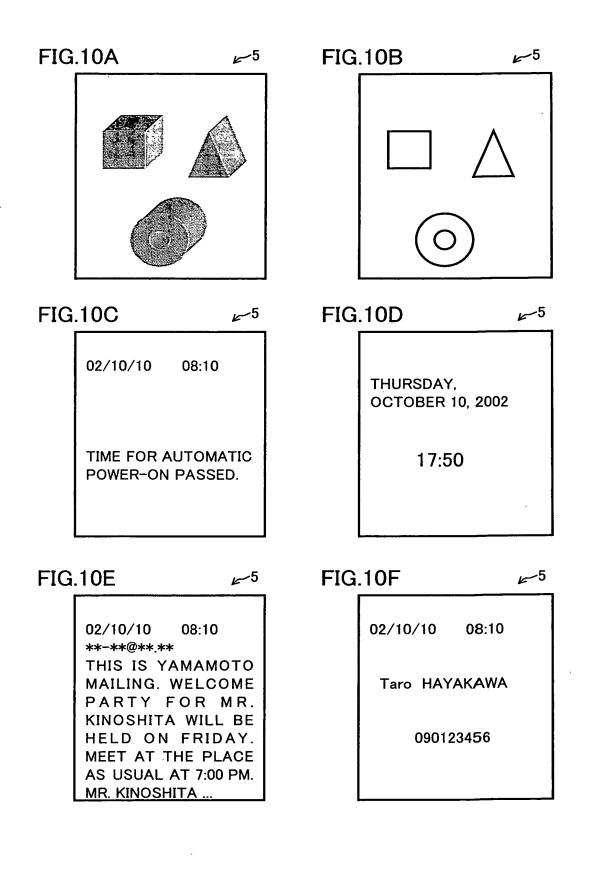


FIG.11

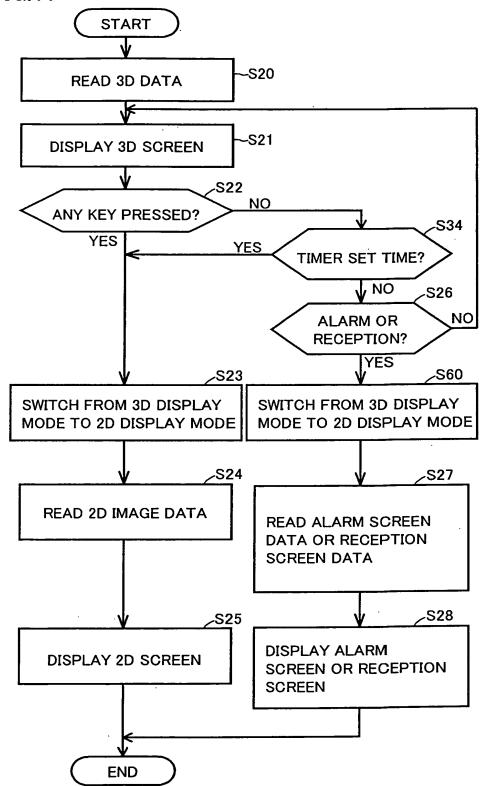


FIG.12

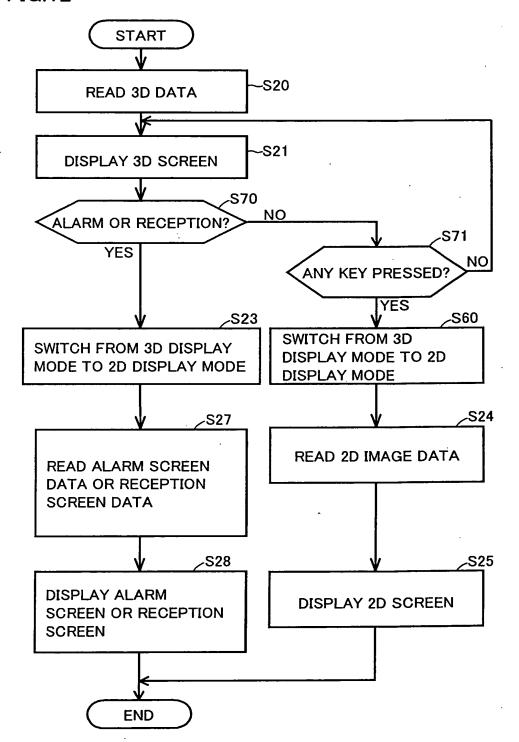


FIG.13

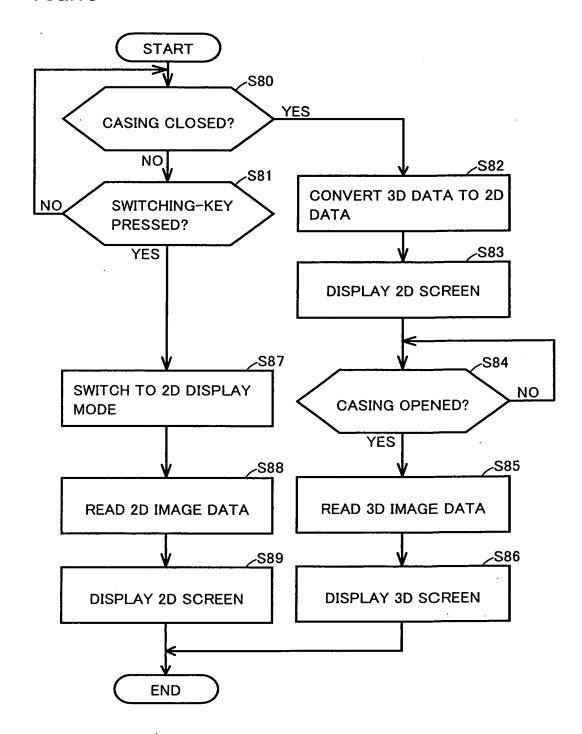


FIG.14 PRIOR ART

G B G B	R R R	G	В В В		R R R	G	В		R R	G	ВВ		R		
									R	G	В		R	G	В
G B	R	G	В		R										1
		1 1			 	G	В		R	G	В		R	G	В
G B	R	G	В		R	G	В		R	G	В	-	R	G	В
G B	R	G	В		R	G	В		R	G	В		R	G	В
G B	R	G	В		R	G	В		R	G	В		R	G	В
_	G В	B R	B R G	B R G B	B R G B	B R G B R	B R G B R G	B R G B R G B	B R G B R G B	B R G B R G B R	B R G B R G B R G	B R G B R G B	B R G B R G B	B R G B R G B R	B R G B R G B R G

FIG.15 PRIOR ART

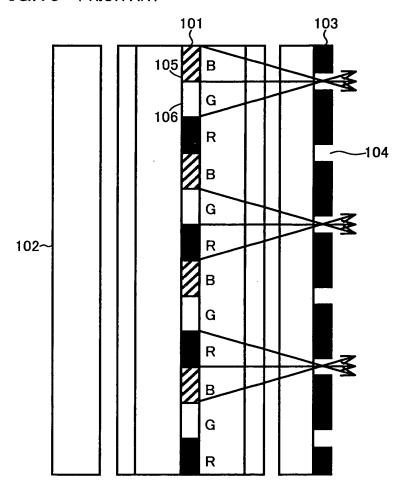


FIG.16 PRIOR ART

Col 0 LEFT	Col 0 RIGHT	Col 1	Col 1 IGHT	Col 2 LEFT	Col 2 RIGHT
R G B	R G B	R G B	R G B	R G B	R G B
R G B	R G B	R G B	R G B	R G B	R G B
R G B	R G B	R G B	RGB	R G B	R G B
R G B	R G B	R G B	R G B	R G B	R G B
R G B	R G B	R G B	R G B	R G B	R G B
R G B	R G B	R G B	R G B	R G B	R G B

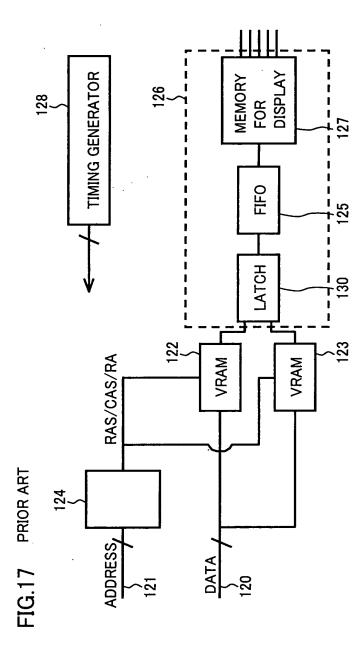


FIG.18 PRIOR ART

